

WIRELESS TESTING SUBCOMMITTEE (WTSC) MEETING MINUTES

Topics:

- 1) Action Item & Agenda Review
- 2) Release schedules by the vendors
 - a. Vendors would not publish their releases unless it involves an industry affecting change, ie. WICIS. Industry would use the same process now (WTSC) or WNPO (post 5/24/04) to coordinate testing. Individual carriers may decide to reach out to each other as necessary to test various individual vendor releases.
- 3) Long-term swap of test #'s / Clean up of 11/24 test numbers
 - a. Some companies will check into swap of #'s
 - b. Companies reminded to check if 11/24 test #'s have now snapped back
- 4) Test Schedule & Reporting Results – template spreadsheet
 - a. Julie sent out a template, carriers are asked to fill in their test dates and result as “Complete”, “In Progress” or “Incomplete”. Nextel & Rural Cellular & VZW returned scheduled test dates.
 - b. Important to share test schedule with the industry so that reports up to the NANC can show we as an industry are progressing toward 5/24 launch.
 - c. One carrier shared scope of 5 carriers or so for 3 days each prior to 5/24. Another carrier shared they would consider successful testing with roughly 40 carriers prior to 5/24
- 5) Confirm structure of WTSC long-term for future WICIS releases
 - a. WTSC accepted that WTSC will disban after 5/24 launch (specific date TBD). Future test needs will be coordinated by the WNPO getting word for need of testing industry changes and participating WNPO carriers will reach out to their appropriate company contacts to begin testing with other carriers.
- 6) Standing item: Co-Chair Nominations and Elections – any co-chair willing?
- 7) Production Round Robin prior to 5/24.
 - a. Alltel, US Cellular, Sprint PCS & VZW expressed interest would like smaller carriers willing to participate.
 - b. Would be hard to find a city since smaller carriers are only in limited places, maybe a medium size city like Boise, ID or Madison, WI,
 - c. Thought is to have each of larger carriers facilitate a Round Robin in different cities.
 - d. **Action item:** Come back with possible locations to do round robin